

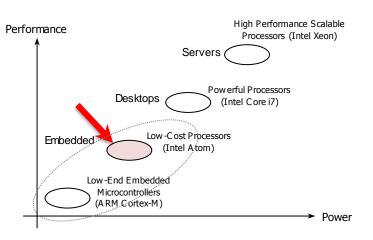
# **Course Information**

INSTRUCTOR	Daniel Llamocca
CONTACT INFO	email: <u>llamocca@oakland.edu</u>
Office Hours	Tuesday 2:00 to 4:00 pm (Moodle $\rightarrow$ Virtual Office hours via Webex, or by appointment
LECTURES	<ul> <li>Monday/Wednesday 7:30 – 9:17 pm (online).</li> <li>Synchronous sessions (Webex) on Mondays.</li> <li>Asynchronous sessions (Panopto) on Wednesdays.</li> </ul>
LABORATORY	See schedule

## COURSE DESCRIPTION

#### ECE 4900/5900 – ST: High-performance Embedded Programming (4 credits)

Real-time embedded system programming, analysis, and optimization using the Intel Atom® processor. Topics covered include real-time programming, multi-threaded systems, multi-core software development, as well as optimization of processor utilization, speed and memory requirements. Offered: Fall. Prerequisite(s): (ECE 3720 or ECE 4720) and major standing.



## COURSE MATERIAL

- The course material will be hosted on Moodle (<u>moodle.oakland.edu</u>). Grades will be periodically posted via this system.
- As a backup resource, the material will also be posted at: <u>www.secs.oakland.edu/~llamocca/Fall2020\_ece4900.html</u>
- High-performance Embedded Programming Tutorial: Available at: <u>www.secs.oakland.edu/~llamocca/emb\_intel.html</u>

#### TEXTBOOK

There is no required textbook. Students are encouraged to use the extra references.

#### **EXTRA REFERENCES:**

- Lori Matassa, Max Domeika, Break Away with Intel Atom Processors: A Guide to Architecture Migration, Intel Press, 2012.
- Max Domeika, *Software Development for Embedded Multi-core Systems*, Newnes, 2008.
- David R. Butenhof, Programming with POSIX Threads, Addison-Wesley Professional, 1997.
- M. McCool, A. Robison, J. Reinders, Structured Parallel Programming: Patterns for Efficient Computation, M. Kaufmann, 2012
- M. Voss, R. Asenjo, J. Reinders, Pro TBB: C++ Parallel Programming with Threading Building Blocks, Apress, 2019 (free)
- Intel® Threading Building Blocks <u>Documentation</u>.

## **COURSE OBJECTIVES**

- 1. Describe the generalized architecture of the Intel Atom® microprocessor. (7)
- 2. Implement software applications with C on Ubuntu Linux. (1)
- 3. Implement real-time embedded applications on Ubuntu Linux. (1, 6)
- 4. Describe how hardware interrupts work on the Intel Atom® microprocessor (7)
- 5. Design and implement multi-threaded software applications (1, 6)
- 6. Design and implement multi-core applications to enable parallelism and pipelining. (1, 6)
- 7. Design applications that utilize the computer resources in a scalable fashion (1, 4, 6)
- 8. Work in a team environment to design a real-time multi-threaded embedded application and communicate the results in a written report and an oral presentation (1, 2, 3, 5, 6)

#### ABET Course Outcomes:



1

Fall 2020

#### Fall 2020

## LABORATORY MATERIALS (AVAILABLE IN ROOM EC-461)

- Hardware:
  - ✓ Terasic DE2i-150-FPGA Development Kit. It includes an Intel Atom® N2600. <u>https://www.terasic.com.tw/cgi-bin/page/archive.pl?Language=English&CategoryNo=11&No=529</u>
- Software:
  - ✓ Ubuntu Linux 12.04.4 distribution. This is pre-installed in the boards.

## **GRADING SCHEME**

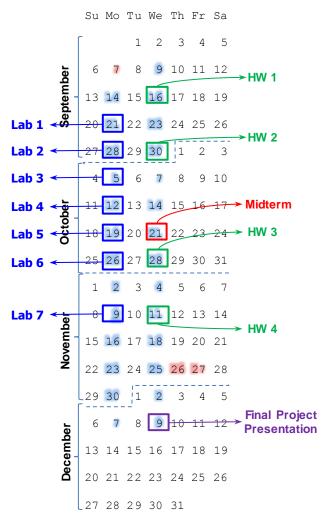
Homeworks:	20%	Midterm Exam: 15% (October 21st, 7:30 – 9:17 pm)	
Laboratory:	35%	<b>Final Project:</b> 30% (December 9 <sup>th</sup> , 7:00 – 10:00 pm).	

- Homeworks (4): Homework assignments are meant to strengthen your conceptual understanding of the topics. Completing homework assignments is a key component of this course as it will help students master the course material and prepare them for the examinations. Homeworks will be posted according to the schedule (green rectangles). Depending on the assignment, students have 1 or 2 weeks co turn in the completed assignments in class. Late submissions are NOT accepted.
- Midterm Exam: Open-book, online exam. Students are not allowed to take the exams neither before nor after the exam date. Make-up exams are given *only* under extreme circumstances (such as a medical emergency).
- **Laboratory (7):** This important component of the class will reinforce your understanding of the topics. There will be six (7) labs throughout the semester. The instructor and TAs will be present during the regularly scheduled laboratory times. Depending on the assignments, students have 1 or 2 weeks to complete them and have them checked off by the instructor.
- **Final Project:** Students will work in groups in a Final Project. Each group will prepare an oral presentation and submit a final report.

#### **GRADE ASSIGNMENT**

96-100	Α	4.0
90-95	A-	3.7
85-89	B+	3.3
80-84	В	3.0
72-79	B-	2.7
66-71	C+	2.3
60-65	С	2.0
56-59	C-	1.7
53-55	D+	1.3
50-52	D	1.0
49 and below	F	0.0

#### Schedule



## **OUTLINE OF TOPICS**

Embedded Multi-Core Systems			
C/C++ Language Programming Fundamentals	<ul> <li>C Programming: Basics, pointers, functions, function pointers, structures</li> <li>C++ Programming: Objects, Function and Operator Overloading, functors</li> </ul>		
Multi-threaded applications	<ul><li>POSIX Threads: Declaration.</li><li>Thread synchronization</li></ul>		
Multi-core Applications	<ul> <li>Threading Building Blocks: parallel_for, parallel_reduce</li> <li>Pipelining: parallel_pipeline</li> </ul>		
Real-Time Programming	<ul> <li>Signal Handling: Alarm (software interrupt) and Keyboard (User Interrupt)</li> <li>Real-Time Clock</li> </ul>		
Design & Optimization of Embedded Real-Time Systems	<ul><li>Power and Performance Analysis Tools</li><li>Power Optimization</li></ul>		
Applications	<ul><li>Convolutional Neural Network</li><li>Adaptive Beamforming</li></ul>		

## OUTLINE OF COURSE TOPICS, ASSOCIATED ASSIGNMENTS AND REFERENCE MATERIAL.

TOPICS SHADED IN GRAY: SYNCHRONOUS LECTURES (WEBEX)

TOPICS SHADED IN RED: ASYNCHRONOUS LECTURES (PANOPTO)

Week		Unit	Topics	Associated Material	Assignments
1	09/09	1	Class policies. Class structure Syllabus		
2	09/14	1	Multi-core Processors and Embedded Systems	Lecture Notes – Unit 1	
2	09/16	1	Getting Started with the Hardware and Software Platform	Emb. Prog. Tutorial # 1	Homework 1
3	09/21	2	C Programming	Lecture Notes – Unit 2 Emb. Prog. Tutorial # 2	Laboratory 1
3	09/23	2	C++ Programming: Objects Embedded Programming Tutorial # 2: Examples	Lecture Notes – Unit 2 Emb. Prog. Tutorial # 2	
	09/28	2	C++ Programming: Function and Operator Overloading, Functors.	Lecture Notes – Unit 2	Laboratory 2
4	09/30	3	Multi-threading: pthreads	Lecture Notes – Unit 3 Emb. Prog. Tutorial # 3	Homework 2
5	10/05	3	Multi-threading: mutexes	Lecture Notes – Unit 3	Laboratory 3
5	10/07	3	Multi-threading: examples	Emb. Prog. Tutorial # 4	
	10/12	4	TBB (Threading Building Blocks): parallel_for	Lecture Notes – Unit 4 Emb. Prog. Tutorial # 5	Laboratory 4
6	10/14	4	TBB: <i>parallel_for</i> examples	Lecture Notes – Unit 4 Emb. Prog. Tutorial # 6	
7	10/19	4	TBB: <i>parallel_reduce</i> and examples.	Lecture Notes – Unit 4 Emb. Prog. Tutorial #6	Laboratory 5
	10/21		Midterm Exam		
0	10/26	5	TBB: Pipelining	Lecture Notes – Unit 4 Emb. Prog. Tutiorial # 6	Laboratory 6
8	10/28	5	TBB: parallel_reduce – Examples TBB: parallel_pipeline – Examples	Lecture Notes – Unit 4 Emb. Prog. Tutorial #6, #7	Homework 3
0	11/02	6	Real-Time Programming	Lecture Notes – Unit 5	Laboratory 7
9	11/04	6	Real-Time Programming: Examples	Emb. Prog. Tutorial # 8	
10	11/09	7	Design and Optimization of Real-Time Systems	Lecture Notes – Unit 6	
10	11/11	7	Design and Optimization of Real-Time Systems	Emb. Prog. Tutorial #9	Homework 4
11	11/16	7	Applications: CNN	Lecture Notes – Unit 7	
11	11/18	7	Applications: CNN	Lecture Notes – Unit 7	
10	11/23	7	Applications: Beamforming	Lecture Notes – Unit 7	
12	11/25	7	Applications: Beamforming	Emb. Prog. Tutorial #10	
13	11/30	7	Applications: Cylinder Pressure Estimation	Lecture Notes – Unit 7	
13	12/02	7	Applications: Cylinder Pressure Estimation	Emb. Prog. Tutorial #10	
14	12/07		Final Project: Discussion about presentation		
14	12/09		Final Project – Presentation		

#### TUTORIAL: HIGH-PERFORMANCE EMBEDDED PROGRAMMING WITH THE INTEL® ATOM<sup>TM</sup> PLATFORM

Topics		#
Getting Started with the Hardware and Software Platform		1
C/C++ Programming		2
Pthreads	2D Convolution	3
Prinreads	Matrix Multiplication	4
	Parallel_for	5
Threading Building Blocks (TBB)	Parallel_reduce	6
	Pipelining	7
Real-Time Programming		8
Optimizing Real-Time Embedded Applications		9
Applications: CNN		

### TECHNICAL ASSISTANCE

- If you have general questions about the course (such as due dates, content, etc.) or trouble accessing any of the content in this course, please contact the instructor.
- For Moodle technical issues that you cannot resolve on your own, please contact the e-LIS (e-Learning and Instructional Support) office:
  - ✓ e-LIS Helpdesk Phone: (248) 805-1625
  - ✓ Submit a Moodle help ticket

## REQUIRED TECHNOLOGY AND BACKUP PLAN

- To fully participate in this class, you will need an internet connected computer with the most updated version of your favorite web browser installed.
  - ✓ In the event that your computer crashes or internet goes down, it is essential to have a "backup plan" in place where you are able to log in using a different computer or travel another location that has working internet.
- In order to present your lab work remotely, you need to have a device with a camera than can stream video via Webex or Google Video.
- **Fall 2020**: The hardware kit will be leased to students. Students need to acquire a mouse, keyboard, and a VGA or HDMI screen. The mouse and keyboard should be preferably non-wireless (to avoid having to deal with driver issues).
- Any files you intend to use for your course should be saved to a cloud solution (Google Drive, Dropbox, etc.) and not to a local hard drive, USB stick or external disk. Saving files this way guarantees your files are not dependent on computer hardware that can fail.
- Quizzes, homeworks, are exams are posted as pdf files, and students need to post their work as pdfs. In order to do this, students need to be proficient in editing pdfs or generating pdfs out of scanned pages or pictures.

## **CLASS POLICIES**

- The instructor is expected to:
  - ✓ Grade assignments within a week of the assignment deadline.
  - $\checkmark$  The instructor will login into the course every day, at least 5 days a week.
  - $\checkmark\,$  Respond to emails and to Q&A forums replies within 1-2 days.

#### Students are expected to:

- ✓ Ensure that their computer is compatible with Moodle.
- ✓ Follow the calendar of events and complete all assignments by their deadline. Students are responsible for ensuring the timely and correct submission of their assignments (should an issue arise with Moodle, students can email the assignment to the instructor as a last resort).
- ✓ Respond to emails within 2 days
- ✓ Participate in a thoughtful manner
- ✓ Respect rules of etiquette
  - Respect your peers and their privacy
  - Use constructive criticism
  - Refrain from engaging in inflammatory comments.
- E-mail communication: The instructor will <u>only</u> respond to emails from students that use their Oakland.edu account. Answering student emails from an email other than an Oakland.edu email is in violation of FERPA because the identity of the sender or receiver cannot be verified.

- **Course Questions & Answer Forum**: Students are encouraged to use this forum to post questions (associated with the course content) that they deem of interest to their classmates. The instructor will intervene periodically.
- Assignments (Homeworks, Laboratory): Note that the homework and laboratory work is <u>individual</u>, and students are not allowed to submit their work in groups.
- Academic conduct policy: All members of the academic community at Oakland University are expected to practice and uphold standards of academic integrity and honesty. Academic integrity means representing oneself and one's work honestly. Misrepresentation is cheating since it means students are claiming credit for ideas or work not actually theirs and are thereby seeking a grade that is not actually learned. Academic dishonesty will be dealt with seriously and appropriately. Academic dishonesty includes, but it is not limited to cheating on examinations, plagiarizing the works of others, cheating on lab reports, unauthorized collaboration in assignments, hindering the academic work of other students.
- Special Considerations: Students with disabilities who may require special consideration should make an appointment with campus Disability Support Services, 106 North Foundation Hall, phone 248 370-3266. Students should also bring their needs to the attention of the instructor as soon as possible. For academic help, such as study and reading skills, contact the Academic Skills/Tutoring Center, 103 North Foundation Hall, phone 248 370-4215.
- **Add/Drops**: The university policy will be explicitly followed. It is the student's responsibility to be aware of deadline dates for dropping courses.
- Attendance: It is assumed that the students are aware of and understand the university attendance policy. Attendance is
  mandatory and maybe monitored. Students are responsible for all material covered in classes that they miss. There will be
  no excuses for being late to quizzes/exams.
- Athlete Excused Absences: Students shall inform the instructor of dates they will miss class due to an excused absence prior to the date of that anticipated absence. For activities such as athletic competitions whose schedules are known prior to the start of a term, students must provide their instructors during the first week of each term a written schedule showing days they expect to miss classes. For other university excused absences, students must provide the instructor at the earliest possible the dates that they will miss.
- **Special Circumstances:** The instructor should be notified as early as possible regarding any special conditions or circumstances which may affect a student's performance during the course timeframe (e.g., medical emergencies, family circumstances).
- **Cellphones:** A ringing cellphone going off during a lecture is disruptive to other students as well as the instructor. Students are strongly advised to set their cellphones to vibrate (not ringing) and leave the classroom discretely to answer the phone.