

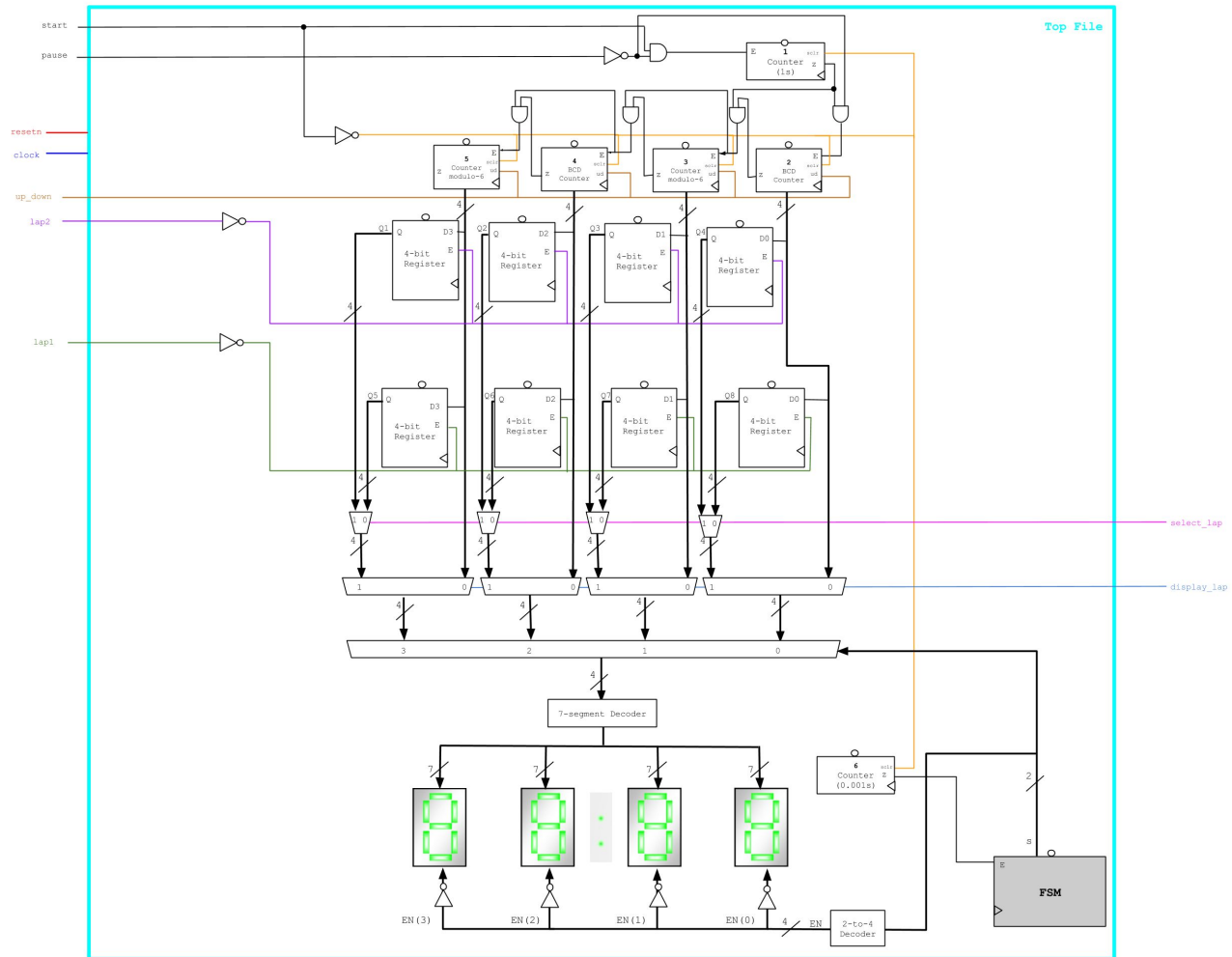
# Digital Stopwatch

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# Functionality of Stopwatch

- Counts minutes and seconds
- Can count up or down in time
- Lap capabilities
  - Records up to two lapped values
- Displays current or lapped time on seven-segment displays
  - Possible through implementation on Basys-3 board



# Main Components of Digital System

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# Main Counters

## Up/Down Switch:

- Counts up when *up\_down* is high
- Counts down when *up\_down* is low

## Counter 1:

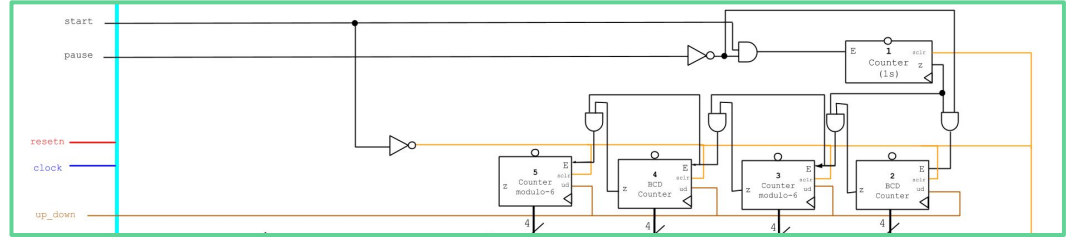
- Counter generates a pulse every 1 s
  - Enable controlled by *start* AND NOT(*pause*)
- Output serves as an enable for the next counters

## Counters 2 & 4:

- BCD (0 to 9) counters
- Counter 2:
  - Enable controlled by NOT(*pause*) AND counter 1's output *z*
- Counter 4:
  - Enable controlled by counter 3's enable *E* AND counter 3's output *z*

## Counters 3 & 5:

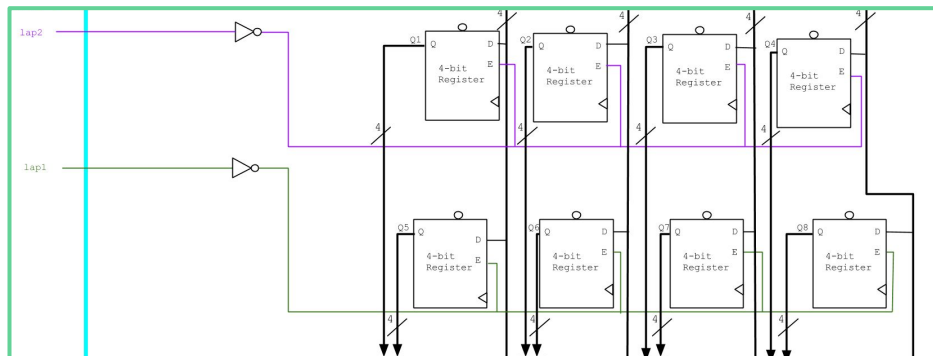
- Modulo-6 (0 to 6) counters
- Counter 3:
  - Enable controlled by counter 2's output *z* AND counter 1's output *z*
- Counter 5:
  - Enable controlled by counter 4's enable *E* AND counter 4's output *z*



# Laps and Lap Displays

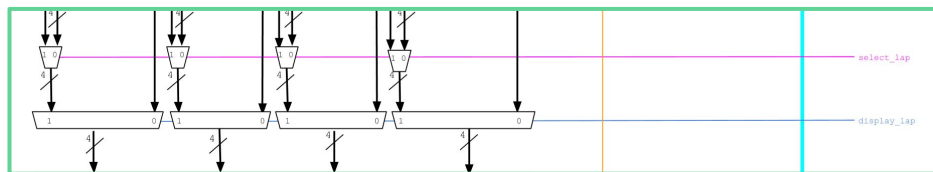
## Lapping of Time

- Two sets of four four-bit registers
- Register enables controlled by a NOT gate and a switch
  - $lap2 = '1'$  → activates memory state of first set of registers
  - $lap1 = '1'$  → activates memory state of second set of registers



## Displaying of Lap

- $select\_lap$ 
  - Selects the first or second lap
- $display\_lap$ 
  - Displays current time or lapped time



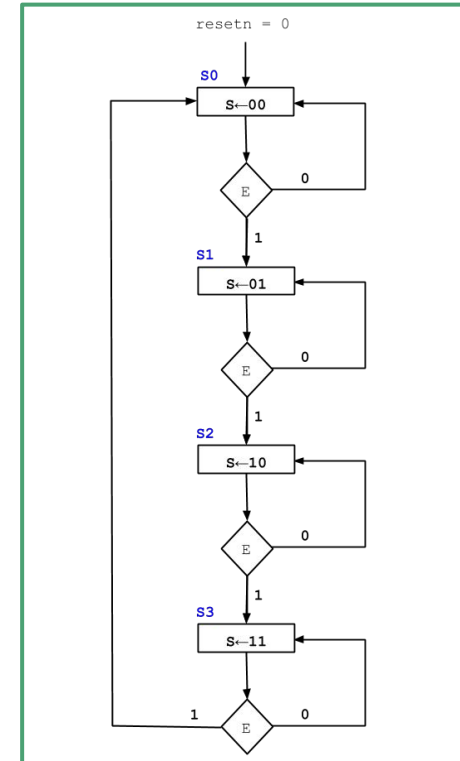
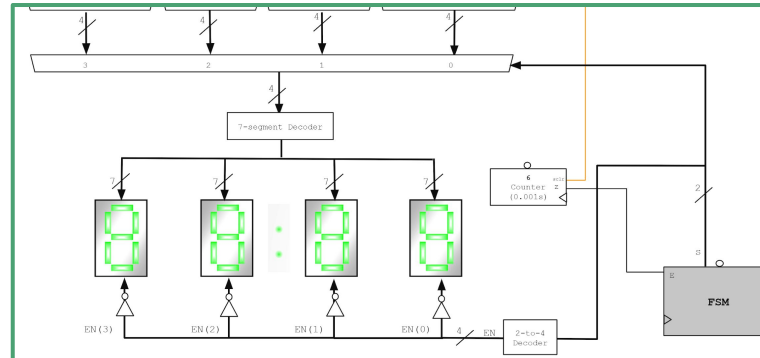
# FSM

- **ASM Chart**

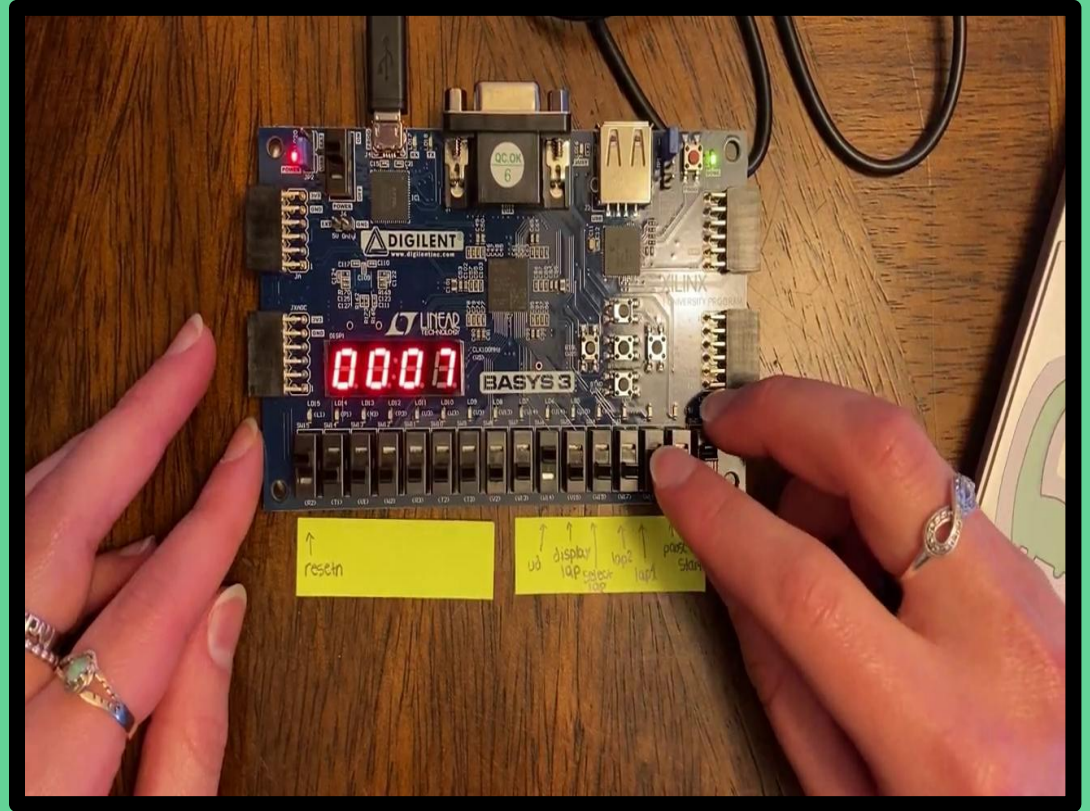
- Functionality of FSM
- State  $S$  is used as:
  - Selector in 4-to-1 Mux
  - Input to 2-to-4 decoder

- **Displays current count or lapped time**

- $E\_fsm$  wired to  $z$  of counter to display every 0.001s



# Our Stopwatch at Work



[https://drive.google.com/file/d/1qtMjPt\\_YUe1DLOftuVjQ\\_FgYC6ToEedz/view?usp=sharing](https://drive.google.com/file/d/1qtMjPt_YUe1DLOftuVjQ_FgYC6ToEedz/view?usp=sharing)