



SMART NIGHT LIGHT

Matthew Ball, Aidan Faraji-Tajrishi, Thomas Goold, James Wallace



AGENDA

- Introduction
- Inputs and Outputs
- SPI Overview
- Finite State Machine
- Circuit Diagrams
- Demonstration
- Improvements
- References

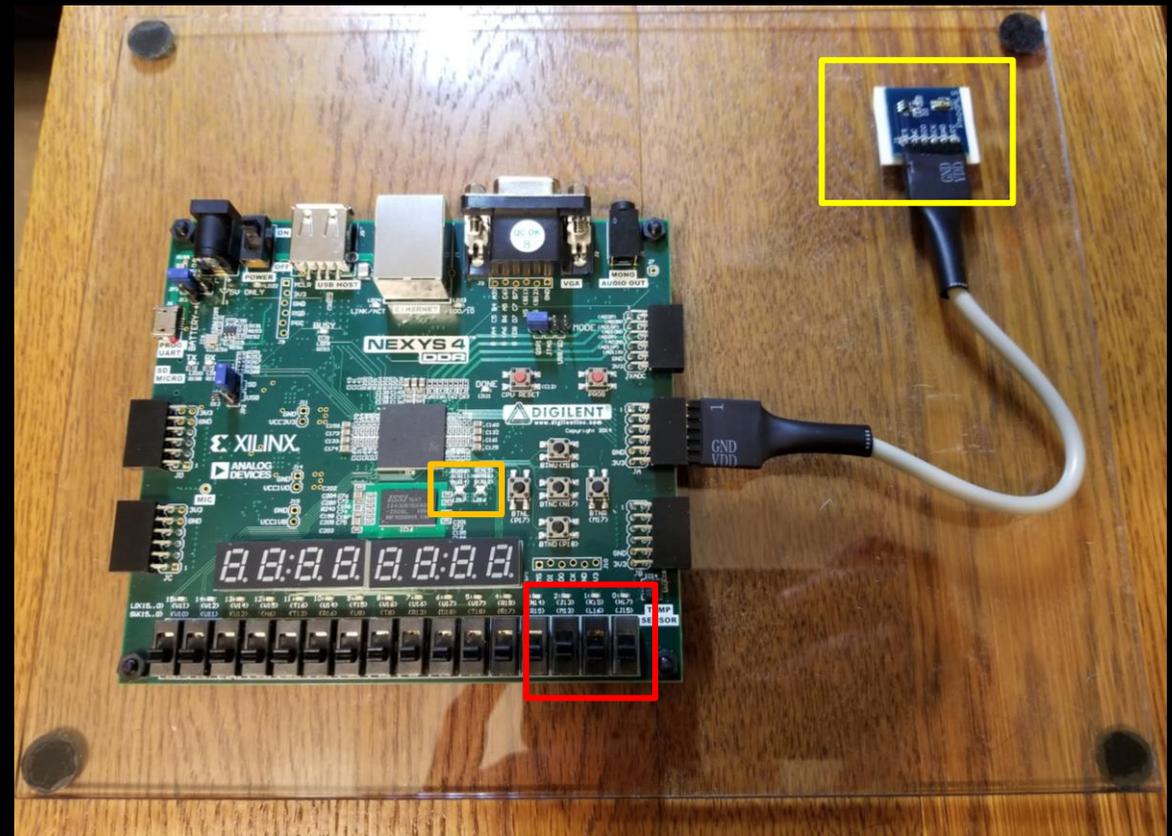
INTRODUCTION

- Design a night light that can:
 - Feature multiple colors (for user customization)
 - Automatically dim in bright situations
 - Automatically brighten in dark situations
- The night light should also be able to:
 - Turn on full brightness at different colors

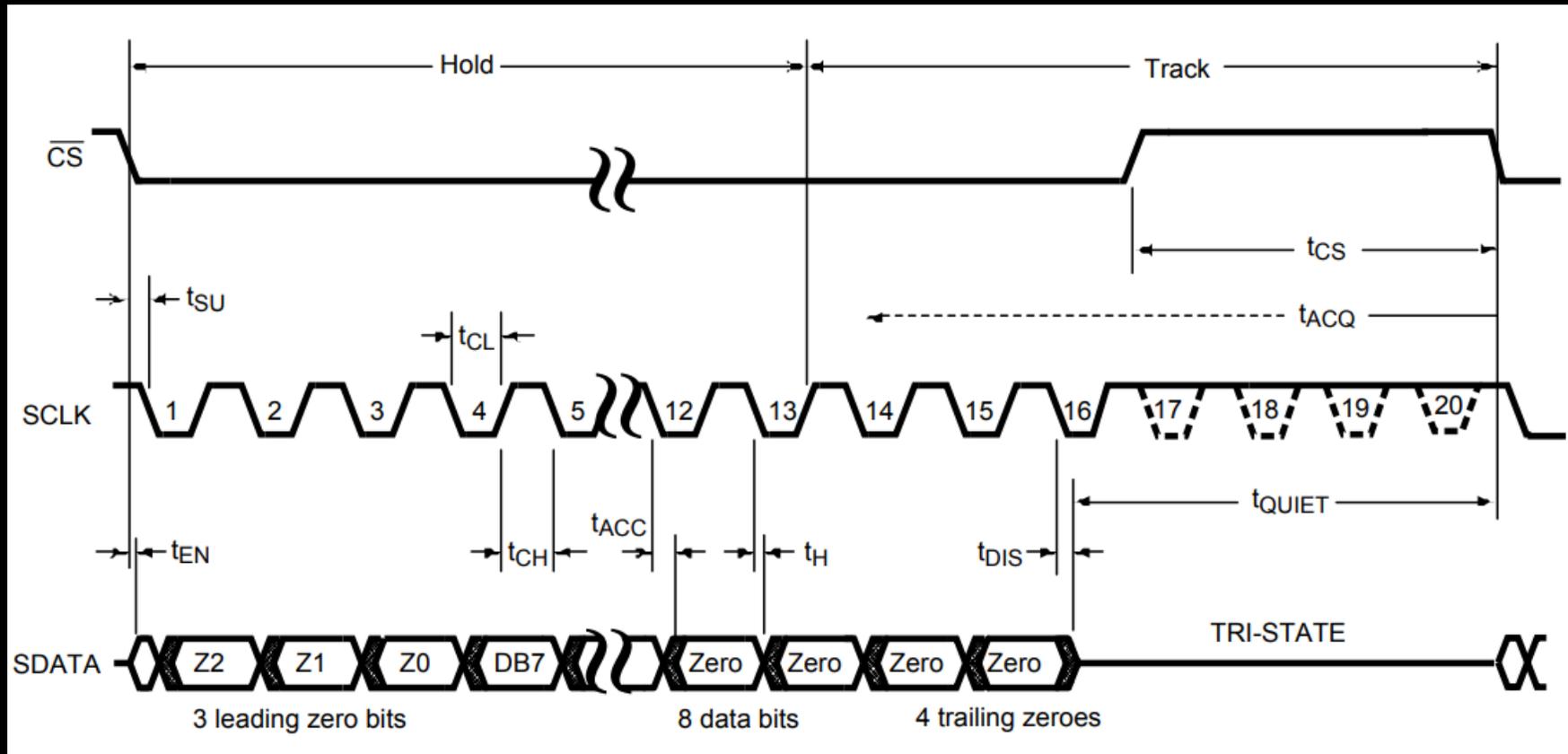


INPUTS AND OUTPUTS

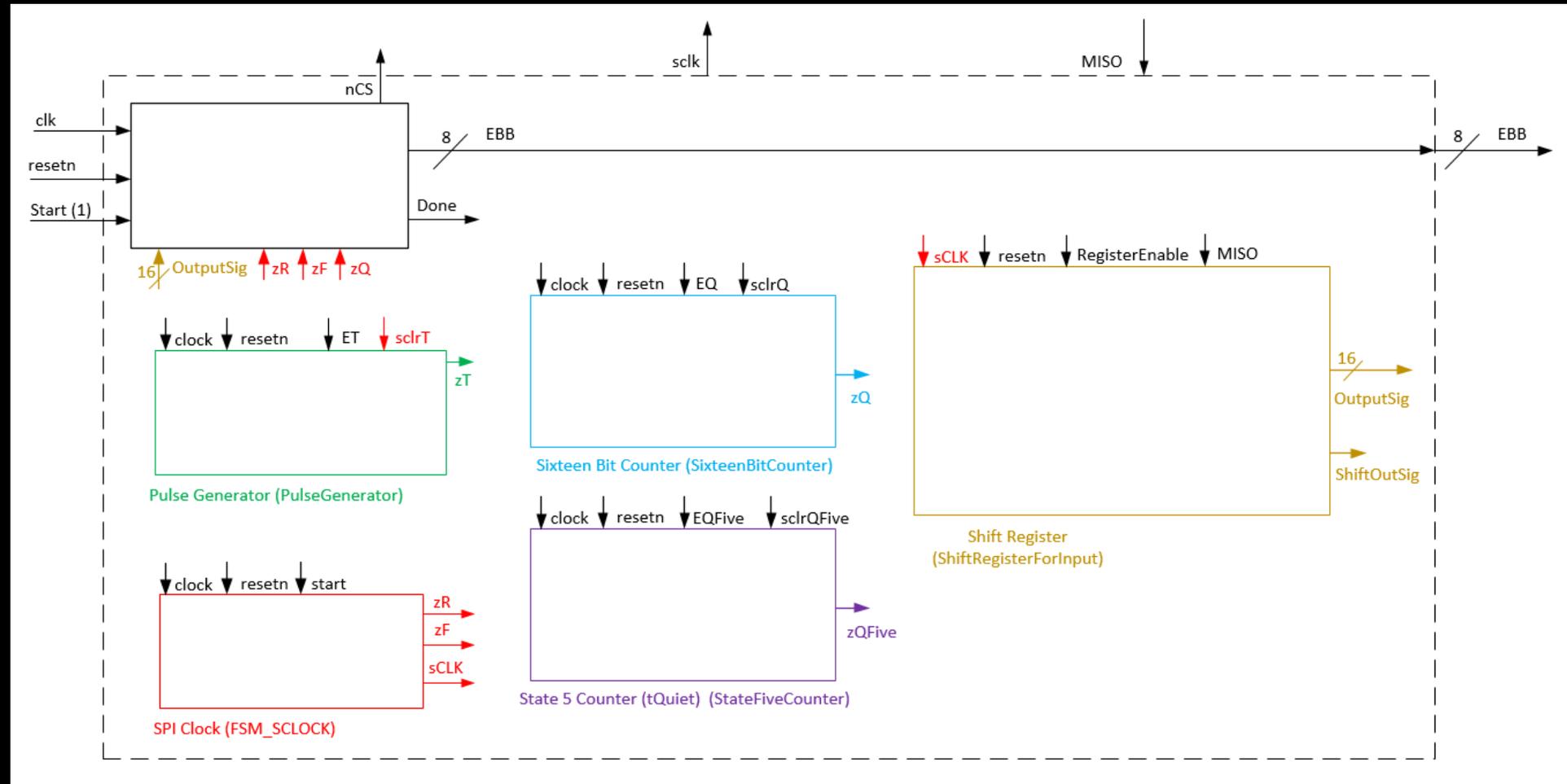
- Three Switches (Mode Selection)
- RGB LED's
- Ambient Light Sensor
 - CS (Chip Select)
 - SDO (Output, MISO)
 - (Master Input Slave Output)
 - SCK*
 - *The SPI Interface requires an external clock at frequency 1-4MHz



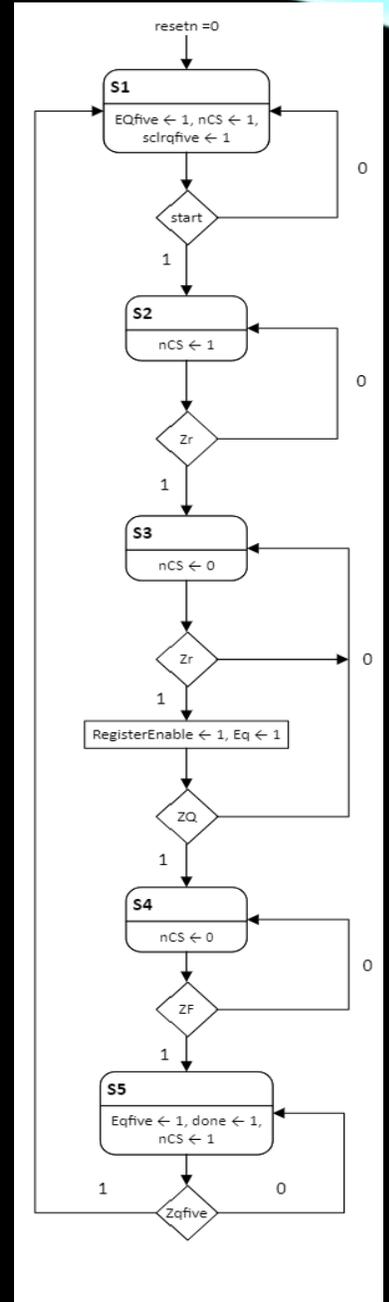
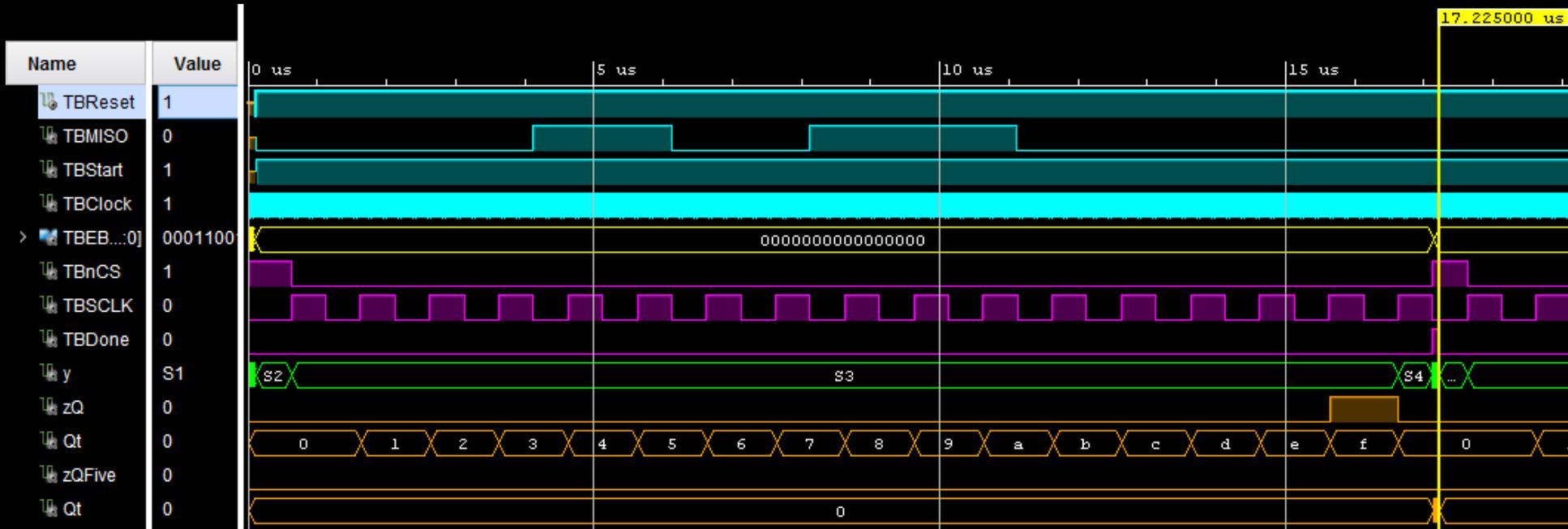
SPI INTERFACE



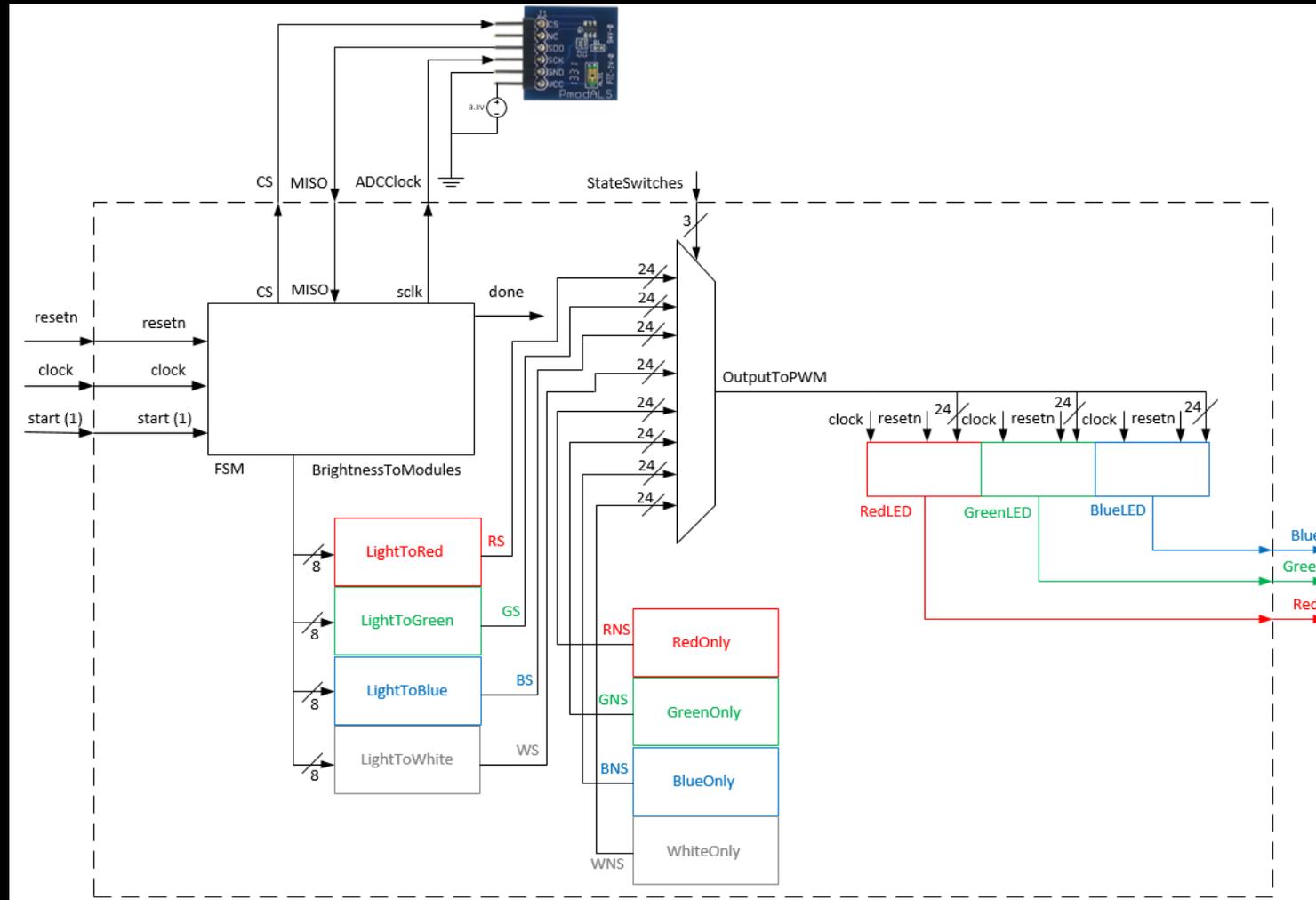
SPI CONTROL CIRCUIT



FINITE STATE MACHINE



TOP LEVEL DESIGN





DEMONSTRATION

CHALLENGES/OPEN ISSUES/SOLUTIONS

- Challenge: SPI Interface
 - This took up the most time on the project
- Challenge: Observing the response of the sensor to light
 - Open Issue: LEDs still on at fairly normal brightness
 - Solutions: Adding a lens/filter
 - Creating an LUT to control the LED brightness with lower resolution
- Future: Adding more options for color customization (Cyan, Yellow, Magenta, etc.)

PICTURE CREDITS

1. <https://www.amazon.com/Maxxima-MLN-16-Night-Sensor-Lumens/dp/B00IXWYR42>
2. <http://www.ti.com/lit/ds/symlink/adc081s021.pdf>